

# IC READER

## DLL Library Reference Manual

(ISO14443 Type A)

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# API Function Sets

## 1.1 System Function

### 1.1.1 API\_GetSysComm

<b>Function</b>	Get COM port information from system
<b>Prototype</b>	int API_GetSysComm(unsigned char *Buffer)
<b>Description</b>	Input parameter: none Output parameter: Buffer[0]: serial port numbers had been detected in system Buffer[1]: if Buffer[0] > 0, Buffer[1] is kept as port number Buffer[2]: if Buffer[0] > 1, Buffer[2] is kept as port number ... Buffer[N]: if Buffer[0] > N-1, Buffer[2] is kept as port number
<b>Return</b>	return as 0 when succeed, otherwise will return 1

### 1.1.2 API\_OpenComm

<b>Function</b>	Open assigned Com port and set baudrate
<b>Prototype</b>	HANDLE API_OpenComm(int nCom, int nBaudrate)
<b>Description</b>	Input parameter: nCom: assigned Com number nBaudrate: baudrate (9600,19200,38400,57600,115200) Output parameter: none
<b>Return</b>	return with Com handle when succeed, otherwise will be 0

### 1.1.3 API\_CloseComm

<b>Function</b>	Close assigned Com
<b>Prototype</b>	BOOL API_CloseComm(HANDLE commHandle)
<b>Description</b>	Input parameter: commHandle: assigned Com Handle Output parameter: none
<b>Return</b>	return as TRUE when succeed, otherwise will be FALSE

#### 1.1.4 API\_SetDeviceAddress

<b>Function</b>	Set reader device address
<b>Prototype</b>	int API_SetDeviceAddress(HANDLE commHandle, int DeviceAddress, unsigned char NewAddress, unsigned char *Buffer)
<b>Description</b>	<p>Input parameter:</p> <ul style="list-style-type: none"> <li>commHandle: Com handle</li> <li>DeviceAddress: device address, range from 0~255</li> <li>NewAddress: new address, range from 0~255</li> </ul> <p>Output parameter:</p> <ul style="list-style-type: none"> <li>Buffer</li> <li>If succeed, Buffer[0] will be the new address after setted</li> <li>If failed, Buffer[0] is the status code returned from reader, detail definition, please refer to APPENDIX</li> </ul>
<b>Return</b>	Return as 0 when succeed, otherwise will be not 0, detail definition please refer to APPENDIX

#### 1.1.5 API\_SetBaudrate

<b>Function</b>	Set reader's communication baudrate
<b>Prototype</b>	int API_SetBaudrate(HANDLE commHandle, int DeviceAddress, unsigned char NewBaud, unsigned char *Buffer)
<b>Description</b>	<p>Input parameter:</p> <ul style="list-style-type: none"> <li>commHandle: Com handle</li> <li>DeviceAddress: device address, range from 0 ~ 255</li> <li>NewBaud: new baudrate code <ul style="list-style-type: none"> <li>0x00 – 9600 bps</li> <li>0x01 – 19200 bps</li> <li>0x02 – 38400 bps</li> <li>0x03 – 57600 bps</li> <li>0x04 – 115200 bps</li> <li>Other value--9600 bps</li> </ul> </li> </ul> <p>Output parameter:</p> <ul style="list-style-type: none"> <li>Buffer</li> <li>If succeed, Buffer[0] will be the new baudrate code after setted</li> <li>If failed, Buffer[0] is the status code returned from reader, detail definition, please refer to APPENDIX</li> </ul>
<b>Return</b>	Return as 0 when succeed, otherwise will be not 0, detail definition please refer to APPENDIX

### 1.1.6 API\_SetSerNum

<b>Function</b>	Set device serial number
<b>Prototype</b>	int API_SetSerNum(HANDLE commHandle, int DeviceAddress, unsigned char *NewValue, unsigned char *Buffer)
<b>Description</b>	<p>Input parameter:</p> <ul style="list-style-type: none"> <li>commHandle: Com handle</li> <li>DeviceAddress: device address, range from 0 ~ 255</li> <li>NewValue: new serial number ( 8byte )</li> </ul> <p>Output parameter:</p> <ul style="list-style-type: none"> <li>Buffer</li> <li>If succeed, Buffer[0]=0x80</li> <li>If failed, Buffer[0] is the status code returned from reader, detail definition, please refer to APPENDIX</li> </ul>
<b>Return</b>	Return as 0 when succeed, otherwise will be not 0, detail definition please refer to APPENDIX

### 1.1.7 API\_GetSerNum

<b>Function</b>	Get device serial number
<b>Prototype</b>	int API_GetSerNum(HANDLE commHandle, int DeviceAddress, unsigned char *Buffer)
<b>Description</b>	<p>Input parameter:</p> <ul style="list-style-type: none"> <li>commHandle: Com handle</li> <li>DeviceAddress: device address, range from 0~255</li> </ul> <p>Output parameter:</p> <ul style="list-style-type: none"> <li>Buffer</li> <li>If succeed, Buffer[0] is the reader's address, then Buffer[1-8] is the serial number</li> <li>If failed, Buffer[0] is the status code returned from reader, detail definition, please refer to APPENDIX</li> </ul>
<b>Return</b>	Return as 0 when succeed, otherwise will be not 0, detail definition please refer to APPENDIX

### 1.1.8 API\_GetVersionNum

<b>Function</b>	Get reader version number
<b>Prototype</b>	int API_GetVersionNum(HANDLE commHandle, int DeviceAddress, char *VersionNum)
<b>Description</b>	<p>Input parameter:</p> <ul style="list-style-type: none"> <li>commHandle: Com handle</li> <li>DeviceAddress: device address, range from 0~255</li> </ul>

	<p>Output parameter:</p> <p>VersionNum</p> <p>If succeed, VersionNum[0-7] is the version</p> <p>If failed, VersionNum[0] is the status code returned from reader, detail definition, please refer to APPENDIX</p>
<b>Return</b>	Return as 0 when succeed, otherwise will be not 0, detail definition please refer to APPENDIX

### 1.1.9 API\_ControlLED

<b>Function</b>	Control reader's LED
<b>Prototype</b>	int API_ControlLED(HANDLE commHandle, int DeviceAddress, unsigned char freq, unsigned char duration, unsigned char *Buffer)
<b>Description</b>	<p>Input parameter:</p> <p>commHandle: Com handle</p> <p>DeviceAddress: device address, range from 0~255</p> <p>freq: cycle count of LED lighting in one cycle (20ms for one cycle )</p> <p>duration: cycle time of LED status(1seconds for one cycle )</p> <p>Output parameter:</p> <p>Buffer</p> <p>If succeed, Buffer[0]=0x80</p> <p>If failed, Buffer[0] is the status code returned from reader, detail definition, please refer to APPENDIX</p>
<b>Return</b>	Return as 0 when succeed, otherwise will be not 0, detail definition please refer to APPENDIX

### 1.1.10 API\_ControlBuzzer

<b>Function</b>	Control reader's buzzer
<b>Prototype</b>	int API_ControlBuzzer(HANDLE commHandle, int DeviceAddress, unsigned char freq, unsigned char duration, unsigned char *Buffer)
<b>Description</b>	<p>Input parameter:</p> <p>commHandle: Com handle</p> <p>DeviceAddress: device address, range from 0~255</p> <p>freq: cycle counts of Buzzer making sound in one cycle(100ms for one second)</p> <p>duration: cyclic time of the buzzer status (1 second for one cycle)</p> <p>Output parameter:</p> <p>Buffer</p> <p>If succeed, Buffer[0]=0x80</p> <p>If failed, Buffer[0] is the status code returned from reader, detail definition, please refer to APPENDIX</p>

<b>Return</b>	Return as 0 when succeed, otherwise will be not 0, detail definition please refer to APPENDIX
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## 1.2 ISO14443 Type-A Function

### 1.2.4 API\_MF\_Halt

<b>Function</b>	Operate to halt the reader
<b>Prototype</b>	int API_MF_Halt(HANDLE commHandle, int DeviceAddress)
<b>Description</b>	<p>Input parameter:</p> <p>    commHandle: Com handle</p> <p>    DeviceAddress: device address,range from 0x00~0xFF</p> <p>Output parameter:</p> <p>    none</p>
<b>Return</b>	Return as 0 when succeed, otherwise will be not 0, detail definition please refer to APPENDIX

### 1.2.5 API\_MF\_Read

<b>Function</b>	Integrated functions with request, anticollision, select card, password authentication,, etc in one command to finish reading card
<b>Prototype</b>	int API_MF_Read(HANDLE commHandle, int DeviceAddress, unsigned char Mode, unsigned char Blk_add, unsigned char Num_blk, unsigned char *Key, unsigned char *Buffer)
<b>Description</b>	<p>Input parameter:</p> <p>    commHandle: Com handle</p> <p>    DeviceAddress: device address, range from 0x00~0xFF</p> <p>    Mode: control reading mode</p> <p>        0x00: Idle mode + Key A</p> <p>        0x01: All mode + Key A</p> <p>        0x02: Idle mode + Key B</p> <p>        0x03: All mode + Key B</p> <p>    Blk_add: start address of the block to be read, range from 0x00~0xFE</p> <p>    Num_blk: lengths of block to be read, range from 1~4 (Mifare 1k card)</p> <p>    Key[0-5]: 6 bytes key</p> <p>Output parameter:</p> <p>    Buffer:</p> <p>        If succeed, Buffer[0]: return data length</p> <p>            Buffer[1-4]: 4 bytes card serial number (from low to high)</p> <p>            Buffer[5-N]: data of card</p> <p>        If failed, Buffer[0]: is the status code returned from reader, detail</p>

	definition, please refer to APPENDIX <b>Note:</b> this function enable to read block of this sector only, because each sector has its own unique key
<b>Return</b>	Return as 0 when succeed, otherwise will be not 0, detail definition please refer to APPENDIX

### 1.2.6 API\_MF\_Write

<b>Function</b>	Integrated functions with request, anticollision, select card, password authentication, write card, etc in one command, to finish writing operation
<b>Prototype</b>	int API_MF_Write(HANDLE commHandle, int DeviceAddress, unsigned char Mode, unsigned char Blk_add, unsigned char Num_blk, unsigned char *Key, unsigned char *Senddata, unsigned char *Buffer)
<b>Description</b>	<p>Input parameter:</p> <p>commHandle: Com handle  DeviceAddress: device address, range from 0x00~0xFF  Mode: control reading mode  0x00: Idle mode + Key A  0x01: All mode + Key A  0x02: Idle mode + Key B  0x03: All mode + Key B</p> <p>Blk_add: start address of block to be written, range from 0x00~0xFE  Num_blk: numbers of blocks to be written, range from 1~4 (Mifare 1K)  Key[0-5]: 6 bytes Key  Senddata[0-M]: data to be written (16 * Num_blk byte)</p> <p>Output parameter:</p> <p>Buffer:  If succeed, Buffer[0]: length of data be return  Buffer[1-4]: 4 bytes card serial number (low byte in front)  If failed, Buffer[0]: is the status code returned from reader, detail definition, please refer to APPENDIX</p> <p><b>Note:</b> this function enable to read block of this sector only, because each sector has its own unique key</p>
<b>Return</b>	Return as 0 when succeed, otherwise will be not 0, detail definition please refer to APPENDIX

### 1.2.7 API\_MF\_InitVal

<b>Function</b>	E-wallet initialize
<b>Prototype</b>	int API_MF_InitVal(HANDLE commHandle, int DeviceAddress, unsigned char Mode, unsigned char Sec_num, unsigned char *Key, unsigned char *Value, unsigned char *Buffer)



<b>Description</b>	<p>Input parameter:</p> <p>commHandle: Com handle</p> <p>DeviceAddress: device address, range from 0x00~0xFF</p> <p>Mode: (operation mode)</p> <p>0x00: Idle mode + Key A</p> <p>0x01: All mode + Key A</p> <p>0x02: Idle mode + Key B</p> <p>0x03: All mode + Key B</p> <p>Sec_num: Sector Number</p> <p>Key[0-5]: 6 bytes key</p> <p>Value[0-3]: initialize value</p> <p>Output parameter:</p> <p>Buffer:</p> <p>If succeed, Buffer[0]: length of data be returned</p> <p>Buffer[1-N]: data returned</p> <p>If failed, Buffer[0]: is the status code returned from reader, detail definition, please refer to APPENDIX</p>
<b>Return</b>	Return as 0 when succeed, otherwise will be not 0, detail definition please refer to APPENDIX

### 1.2.8 API\_MF\_Dec

<b>Function</b>	E-wallet decrement
<b>Prototype</b>	int API_MF_Dec( HANDLE commHandle, int DeviceAddress, unsigned char Mode, unsigned char Sec_num, unsigned char *Key, unsigned char *Value, unsigned char *Buffer)
<b>Description</b>	<p>Input parameter:</p> <p>commHandle: Com handle</p> <p>DeviceAddress: device address, device address, range from 0x00~0xFF</p> <p>Mode: (operation mode)</p> <p>0x00: Idle mode + Key A</p> <p>0x01: All mode + Key A</p> <p>0x02: Idle mode + Key B</p> <p>0x03: All mode + Key B</p> <p>Sec_num: Sector Number</p> <p>Key[0-5]: 6 bytes key</p> <p>Value[0-3]: value to be decreased</p> <p>Output parameter:</p> <p>Buffer:</p> <p>If succeed, Buffer[0]: data length returned</p> <p>Buffer[1-N]: data returned</p> <p>If failed, Buffer[0]:is the status code returned from reader, detail definition, please refer to APPENDIX。</p>

<b>Return</b>	Return as 0 when succeed, otherwise will be not 0, detail definition please refer to APPENDIX
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### 1.2.9 API\_MF\_Inc

<b>Function</b>	E-wallet increment
<b>Prototype</b>	int API_MF_Inc( HANDLE commHandle, int DeviceAddress, unsigned char Mode, unsigned char Sec_num, unsigned char *Key, unsigned char *Value, unsigned char *Buffer)
<b>Description</b>	<p>Input parameter:</p> <p>commHandle: Com handle</p> <p>DeviceAddress: device address, range from 0x00~0xFF</p> <p>Mode: (operation mode)</p> <p>0x00: Idle mode + Key A</p> <p>0x01: All mode + Key A</p> <p>0x02: Idle mode + Key B</p> <p>0x03: All mode + Key B</p> <p>Sec_num: Sector Number</p> <p>Key[0-5]: 6 bytes key</p> <p>Value[0-3]: value to be increased</p> <p>Output parameter:</p> <p>Buffer:</p> <p>If succeed, Buffer[0]: data length returned</p> <p>Buffer[1-N]: data returned</p> <p>If failed , Buffer[0]: is the status code returned from reader, detail definition, please refer to APPENDIX</p>
<b>Return</b>	Return as 0 when succeed, otherwise will be not 0, detail definition please refer to APPENDIX

## 1.3 Mifare UltraLight

### 1.3.1 ULRead

<b>Function</b>	To read one block of Mifare Ultralight card
<b>Prototype</b>	int ULRead(int handle,int address,byte blk_add,byte[] SN,byte[] buffer);
<b>Description</b>	<p>Read one block of Mifare Ultralight card</p> <p>Input parameter:</p> <p>commHandle — Com handle</p> <p>DeviceAddress — device address, range from 0—255</p> <p>blk_add Start address of block to be read, range from 0--63</p> <p>Output parameter</p> <p>snr</p> <p>buffer If succeed, buffer[0-4]: data returned from card(4 byte) If failed, buffer[0]: is the status returned from reader, detail description please refer to APPENDIX</p>
<b>Return</b>	Return as 0 when succeed, otherwise will be not 0, detail definition please refer to APPENDIX

### 1.3.2 ULWrite

<b>Function</b>	To write one block of Mifare Ultralight
<b>Prototype</b>	int ULWrite(int handle,int address,byte blk_add,byte[] SN,byte[] buffer);
<b>Description</b>	<p>Input parameter:</p> <p>commHandle — Com handle</p> <p>DeviceAddress — device address, range from 0—255</p> <p>blk_add Start address of block to be written, range from 0--63</p> <p>SN Reserved</p> <p>buffer Data to be written (4 bytes )</p> <p>Output parameter:</p> <p>buffer If succeed, buffer[0-6]: 7 bytes card UID ( low byte in front)</p>

	If failed , buffer[0]: is the status returned from reader, detail description please refer to APPENDIX
<b>Return</b>	Return as 0 when succeed, otherwise will be not 0, detail definition please refer to APPENDIX

### 1.3.3 getULCardSN

<b>Function</b>	Integrated functions with request, anticollision, select card, etc in one command, to finish Get card SN
<b>Prototype</b>	int getULCardSN(int handle,int address,byte[] SN);
<b>Description</b>	<p>I</p> <p>Input parameter:</p> <p>commHandle — Com handle</p> <p>DeviceAddress — device address, range from 0—255</p> <p>Output parameter:</p> <p>SN— succeed, return card number</p> <p>0x00 — one card be detected 0x01 — several cards be detected.( but another card UID detected when invoking again)</p> <p>If failed, SN[0]: is the status returned from reader, detail description please refer to APPENDIX</p>
<b>Return</b>	Return as 0 when succeed, otherwise will be not 0, detail definition please refer to APPENDIX

## 2 APPENDIX

### API Function return value

Return	Description
0x00	CMD execute succeed
0x02	Data length received not matching up
0x03	Serial port transmitting failed
0x04	No data received by serial port
0x05	Device address not matching up
0x07	Checksum error
0x0A	Input parameter error, please refer to unspecific functions declaration

### Reader Status return code

Status	Description
0x00	CMD execute succeed
0x01	CMD operate failed (detail description please refer to functions)
0x80	Parameter setup succeed
0x81	Parameter setup failed
0x82	Communication timeout
0x83	Card not existing
0x84	Receiving card data error
0x85	Input parameter or input CMD format error
0x87	Unknown error
0x89	input parameter or input CMD format error
0x8A	Block initializing mistake
0x8B	Get wrong serial number when anticollision
0x8C	Password authentication error
0x8f	Input command code not existing
0x90	command not supported by card
0x91	command format mistake